

Homework 1

(Due date: September 26th @ 11:59 pm)

Presentation and clarity are very important! Show your procedure!

PROBLEM 1 (28 PTS)

- a) Simplify the following functions using ONLY Boolean Algebra Theorems. For each resulting simplified function, sketch the logic circuit using AND, OR, XOR, and NOT gates. (15 pts)

$$\checkmark f = y(z + \bar{x}) + \bar{y}\bar{x}$$

$$\checkmark f = \prod(M_1, M_4, M_5, M_7)$$

$$\checkmark f(A, B, C) = \overline{ABC} + \overline{(C \oplus A)}B$$

- b) Using Boolean Algebra Theorems, prove that: $y(x \oplus z) = (yx) \oplus (yz)$ (5 pts)

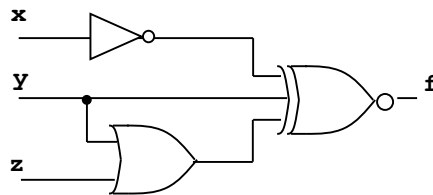
- c) For the following Truth table with two outputs: (8 pts)

- Provide the Boolean functions using the Canonical Sum of Products (SOP), and Product of Sums (POS). (4 pts)
- Express the Boolean functions using the minterms and maxterms representations.
- Sketch the logic circuits as Canonical Sum of Products and Product of Sums. (3 pts)

x	y	z	f ₁	f ₂
0	0	0	1	0
0	0	1	0	1
0	1	0	0	1
0	1	1	0	0
1	0	0	0	1
1	0	1	1	1
1	1	0	0	0
1	1	1	1	1

PROBLEM 2 (26 PTS)

- a) Construct the truth table describing the output of the following circuit and write the simplified Boolean equation (6 pts).
Note that $a \oplus b \oplus c = (a \oplus b) \oplus c = a \oplus (b \oplus c) = b \oplus (a \oplus c)$



x	y	z	f
0	0	0	
0	0	1	
0	1	0	
0	1	1	
1	0	0	
1	0	1	
1	1	0	
1	1	1	

f =

- b) The following is the timing diagram of a logic circuit with 3 inputs. Sketch the logic circuit that generates this waveform. Then, complete the VHDL code (using VHDL signals is optional). (8 pts)

```
library ieee;
use ieee.std_logic_1164.all;

entity circ is
  port ( a, b, c: in std_logic;
        f: out std_logic);
end circ;

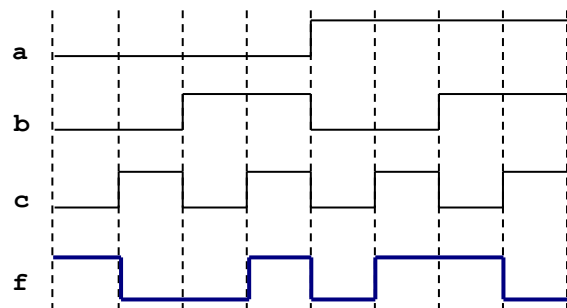
architecture st of circ is

  -- ???

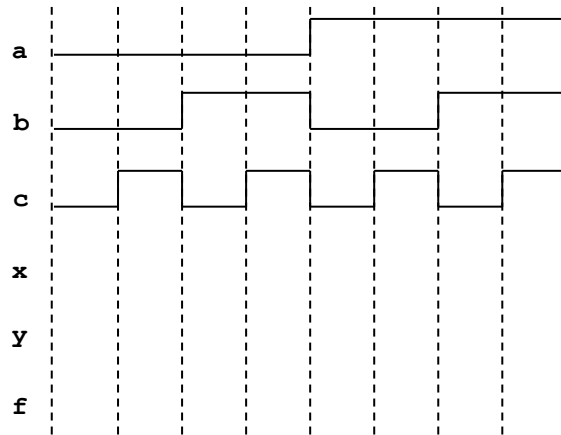
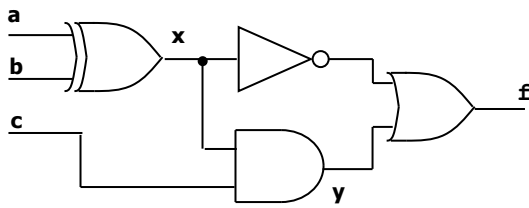
begin

  -- ???

end st;
```



c) Complete the timing diagram of the following circuit: (5 pts)

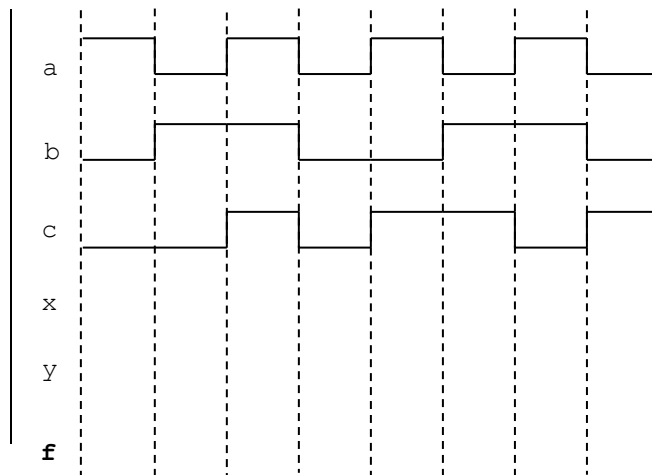


d) Complete the timing diagram of the logic circuit whose VHDL description is shown below: (7 pts)

```
library ieee;
use ieee.std_logic_1164.all;

entity circ is
  port ( a, b, c: in std_logic;
        f: out std_logic);
end circ;

architecture st of circ is
  signal x, y: std_logic;
begin
  f <= (not y) xnor a;
  x <= a nor b;
  y <= x xor c;
end st;
```



PROBLEM 3 (10 PTS)

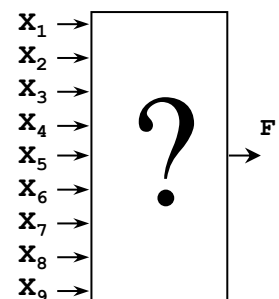
- Complete the truth table for a circuit with 4 inputs x, y, z, w that activates an output ($f = 1$) when the number of 1's in the inputs is equal than the number of 0's. For example: If $xyzw = 1001 \rightarrow f = 1$. If $xyzw = 1011 \rightarrow f = 0$.
- Provide the Boolean equation for the output f using the minterms representation.
- Sketch the logic circuit.

PROBLEM 4 (11 PTS)

- Tic-tac-toe game (3-by-3 grid of squares). The players alternate turns. Each player chooses a square and places a mark in a square (one player uses x and the other o). The first player with three marks in a row, column, or diagonal wins the game.
- Design a digital circuit for an electronic tic-tac-toe that indicates the presence of a winning pattern for player x . The circuit has 9 inputs (x_1 to x_9) and an output F .
 - Inputs x_1 to x_9 : A value of '1' indicates that the player marked the corresponding position with an x . A value of '0' indicates that the other player marked that position.
 - $F = '1'$ if a winning pattern is present and $F = '0'$ otherwise.
 - Example: if $x_1=1, x_2=0, x_3=1, x_4=0, x_5=1, x_6=0, x_7=1, x_8=0, x_9=1$, then $F=1$.

- Provide the Boolean expression for F . The 9 inputs (x_1 to x_9) are arranged in the following pattern:
Tip: Note that if there are three 1's in a winning pattern, the value of the remaining 6 positions is irrelevant.

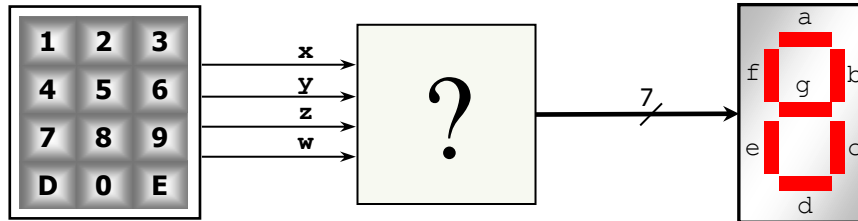
x_1	x_2	x_3
x_4	x_5	x_6
x_7	x_8	x_9



- Sketch the logical circuit resulting from the Boolean equation for F .

PROBLEM 5 (25 PTS)

- A numeric keypad produces a 4-bit code as shown below. We want to design a logic circuit that converts each 4-bit code to a 7-segment code, where each segment is an LED. The LEDs are lit with a logical '0' (negative logic). The inputs are active high (or in positive logic).
- Complete the truth table for each output (a, b, c, d, e, f, g). (4 pts)
- Provide the simplified expression for each output (a, b, c, d, e, f, g). Use Karnaugh maps for a, b, c, d, e and the Quine-McCluskey algorithm for f, g . Note that it is safe to assume that the codes 1100 to 1111 will not be produced by the keypad.



Value	x	y	z	w	a	b	c	d	e	f	g
0	0	0	0	0							
1	0	0	0	1							
2	0	0	1	0							
3	0	0	1	1							
4	0	1	0	0							
5	0	1	0	1							
6	0	1	1	0							
7	0	1	1	1							
8	1	0	0	0							
9	1	0	0	1	0	0	0	0	1	0	0
E	1	0	1	0							
D	1	0	1	1							
	1	1	0	0							
	1	1	0	1							
	1	1	1	0							
	1	1	1	1							

